

İLETİŞİM TASARIMI /Ders-Program Yeterlilikleri Matrisi																	
Ders Kodu	Program Yeterlilikleri																
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
IDE 101	3	2	1	2	1	1	1	2	2	3	2	1	3	2	1	2	2
IDE 103	2	2	1	3	3	1	1	1	1	2	2	1	2	2	1	2	1
COD 101	3	3	2	3	2	2	2	1	2	3	1	1	3	2	2	3	2
COD 103	2	2	3	3	2	1	2	1	3	2	2	1	1	2	2	1	1
ENG 101	1	2	1	1	2	1	1	2	2	1	1	1	1	2	3	3	1
TLL 101	1	2	1	1	2	1	1	2	2	1	1	1	1	2	3	3	1
COD 102	2	3	2	3	2	2	1	1	2	3	3	1	3	3	3	2	2
IDE 104	2	2	1	3	3	1	1	1	1	2	2	1	2	2	1	2	1
COD 104	3	3	3	3	2	3	3	1	2	2	3	3	2	3	1	2	2
IDE 108	2	1	2	1	1	1	3	3	1	1	3	3	2	3	2	3	2
COD 106	3	3	2	2	3	3	1	1	2	3	3	2	3	2	3	2	3
ENG 102	1	2	1	1	2	1	1	2	2	1	1	1	1	2	3	3	1
TLL 102	1	2	1	1	2	1	1	2	2	1	1	1	1	2	3	3	1
COD 201	3	3	3	3	3	2	2	2	3	3	3	2	2	2	2	3	2
COD 203	3	3	3	3	2	2	3	3	2	2	2	3	2	3	1	2	2
COD 205	3	3	3	2	2	3	3	2	3	3	3	2	2	2	2	3	2
IDE 209	2	1	2	1	1	1	3	3	1	1	3	3	2	3	2	3	2
COD 207	3	2	3	2	2	1	1	1	2	2	2	1	3	2	1	1	1
COD 209	2	2	1	1	2	1	2	1	2	2	2	1	1	2	2	1	1
SEC 201	2	1	2	1	1	2	1	1	3	3	1	3	3	1	2	1	2
COD 200	2	1	2	1	1	2	1	3	3	3	3	3	2	2	1	3	3
COD 202	3	3	3	3	3	2	2	2	3	3	3	2	2	2	2	3	2
COD 204	2	2	1	1	2	1	2	1	2	2	2	1	1	2	2	1	1
IDE 206	2	1	1	2	3	3	1	3	2	2	2	2	3	1	2	1	2
COD 206	3	3	3	2	2	3	3	3	2	3	3	2	2	2	2	3	2
COD 208	3	2	3	2	2	1	1	1	2	2	2	1	3	2	1	1	1
COD 210	2	1	2	1	1	1	3	3	1	1	3	3	2	3	2	3	2
SEC 202	2	1	2	1	1	2	1	1	3	3	1	3	3	1	2	1	2
COD 301	3	3	3	3	3	3	2	2	2	3	3	3	3	2	2	2	2
COD 303	2	2	2	2	3	3	2	3	2	3	3	2	3	3	2	3	3
COD 305	2	3	3	3	3	3	2	2	2	3	2	2	2	2	2	1	2
HIST 201	1	1	1	1	2	1	2	2	2	1	2	1	2	1	1	2	3
COD 300	2	2	3	3	3	3	1	3	2	3	3	3	2	3	2	2	2
COD 302	3	3	3	3	3	3	2	2	3	3	3	3	3	2	2	2	2
COD 304	2	2	2	2	3	2	2	2	2	3	3	2	2	2	3	2	3
IDE 304	2	2	1	1	2	2	3	3	2	2	3	2	3	1	3	3	3
HIST 202	1	1	1	1	2	1	2	2	1	2	1	2	1	1	2	3	2
COD 401	3	3	3	3	3	3	2	2	3	3	3	3	3	2	2	2	2
COD 405*	3	3	3	3	3	3	2	2	3	3	3	3	3	2	2	2	2
COD 407*	3	3	3	3	3	3	2	2	3	3	3	3	3	2	2	2	2
COD 409*	3	3	3	3	3	3	2	2	3	3	3	3	3	2	2	2	2
ENTR 301	1	1	2	2	2	2	2	2	2	3	3	2	2	2	2	2	2
COD 400	2	2	3	3	3	3	1	3	2	3	3	3	2	3	2	2	2
COD 402	3	3	3	3	3	3	2	2	3	3	3	3	3	3	2	2	2
COD 406**	3	3	3	3	3	3	2	2	3	3	3	3	3	3	2	2	2
COD 408**	3	3	3	3	3	3	2	2	3	3	3	3	3	3	2	2	2
COD 410**	3	3	3	3	3	3	2	2	3	3	3	3	3	3	2	2	2
MIS 302	1	2	2	2	2	2	1	2	2	2	3	3	2	2	2	2	2

*COD 401 Tasarım Stüdyosu V eş değeri

1 Az, 2 Orta, 3 Çok

Program Yeterlilikleri
1. Knowledge of the concepts related to the visual, spatial, sound, motion, interactive, and temporal elements/features of digital technology and principles for their use in the creation and application of digital media-based work.
2. Understanding of narrative and other information/language structures for organizing content in time-based or interactive media; the ability to organize and represent content structures in ways that are responsive to technological, social, and cultural systems
3. Understanding of the characteristics and capabilities of various technologies (hardware and software); their appropriateness for particular expressive, functional, and strategic applications; their positions within larger contexts and systems; and their influences on individuals and society
4. Knowledge of the processes for the development and coordination of digitally-based art and design strategies (for example, storyboarding, concept mapping, and the use of scenarios and personas.)
5. Ability to analyze and synthesize relevant aspects of human interaction in various contexts (physical, cognitive, cultural, social, political, and economic) and with respect to technologically mediated communication, objects, and environments.
6. Understanding of what is useful, usable, effective, and desirable with respect to user/audiencecentered digitally-based communication, objects, and environments
7. Knowledge of history, theory, and criticism with respect to such areas as film, video, technology, and digital art and design.
8. Ability to work in teams and to organize collaborations among people from different disciplines.
9. Ability to use the above competencies in the creation and development of professional quality digital media productions.
10. Gain a basic understanding of the nature of professional work in their major field.
11. Acquire the skills necessary to assist in the development and advancement of their careers, normally including the development of competencies in communication, presentation, and business skills necessary to engage in professional practice in their major field
12. Explore areas of individual interest related to art/design in general or to the major
13. Explore multidisciplinary issues that include art and design.
14. Practice synthesis of a broad range of art/design knowledge and skills, particularly through learning activities that involve a minimum of faculty guidance, where the emphasis is on evaluation at completion
15. The ability to think, speak, and write clearly and effectively, and to communicate with precision, cogency, and rhetorical force.
16. An ability to address culture and history from a variety of perspectives.
17. Understanding of, and experience in thinking about, moral and ethical problems.